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## Year 1 Maths Checklist

	- Number and Place Value
I can:	
	count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number.
	count, read and write numbers to 100 in numerals; count in multiples of twos, fives and tens. $ \\$
	given a number, identify one more and one less. identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer), most, least.
	read and write numbers from 1 to 20 in numerals and words.
Number I can:	– Addition and Subtraction
	read, write and interpret mathematical statements involving addition (+), subtraction (–) and equals (=) signs.
	represent and use number bonds and related subtraction facts within 20.
	add and subtract one-digit and two-digit numbers to 20, including zero
	solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as $7=-9$ .
Number I can:	– Multiplication and Division
	solve one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher.
Number	- Fractions
I can:	
	recognise, find and name a half as one of two equal parts of an object, shape or quantity.
	recognise, find and name a quarter as one of four equal parts of an object, shape or quantity.

Name:																							
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Measure I can:	ment
	compare, describe and solve practical problems for:
	lengths and heights [for example, long/short, longer/shorter, tall/short, double/half]
	mass/weight [for example, heavy/light, heavier than, lighter than]
	capacity and volume [for example, full/empty, more than, less than, half, half full, quarter]
	time [for example, quicker, slower, earlier, later]
	measure and begin to record the following:
	lengths and heights
	mass/weight
	capacity and volume
	time (hours, minutes, seconds)
	recognise and know the value of different denominations of coins and note
	sequence events in chronological order using language [for example, before and after, next, first, today, yesterday, tomorrow, morning, afternoon and

### Geometry - Properties of Shapes

weeks, months and years

clock face to show these times.

I can:

recognise and name common 2-D and 3-D shapes, including:

2-D shapes [for example, rectangles (including squares), circles and triangles]

recognise and use language relating to dates, including days of the week,

tell the time to the hour and half past the hour and draw the hands on a

3-D shapes [for example, cuboids (including cubes), pyramids and spheres].

### Geometry — Position and Direction

I can:

describe position, direction and movement, including whole, half, quarter and three-quarter turns.